

Video Capture App



Introduction.

This app is part of the Video Bundle which contains 5 different video functions to successfully capture, record and upload video files captured through a connected webcam or video recorder. The bundle also includes a file manager so that files are stored and managed within the Acquire Log files and a video playback manager. This is a comprehensive app that provides complete control over the video media files allowing you to make adjustments and change settings to the brightness, hue, contrast and saturation and audio levels. We have also developed a unique video clipping tool to provide a level of editing. Videos can be clipped so that specified sections of videos are played back. With advanced functionality the app can also perform intelligent actions such as jumping to another page, or quitting a page once the video as finished playing providing you with complete control of video content.

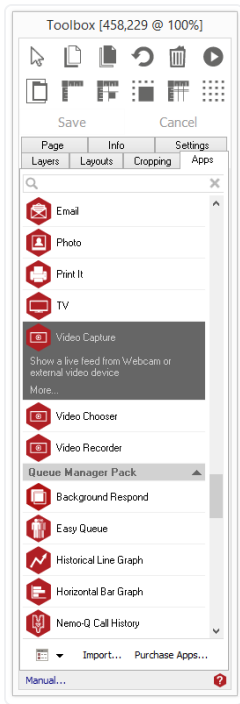
Uses.

This page app allows Acquire to display video from an external device, such as a video capture card, TV card or webcam etc. The plug-in does not do anything other than this. If you want to record the image from the device then use the [Video Recorder page app](#).

Using Video Capture app.

To access the app open an existing or new page and select the **'App'** tab of the page editor **'Toolbox'** (shown below). Apps are grouped within the relevant app packs and are displayed red if they have been licensed. For more information about licencing apps go to [Licencing apps](#).

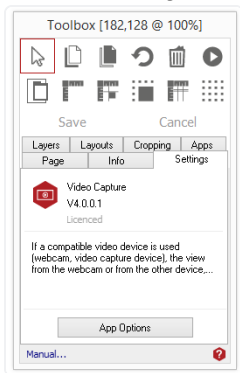
Select the app from the list or search for it using the search bar. When an app is selected it will be highlighted as shown.



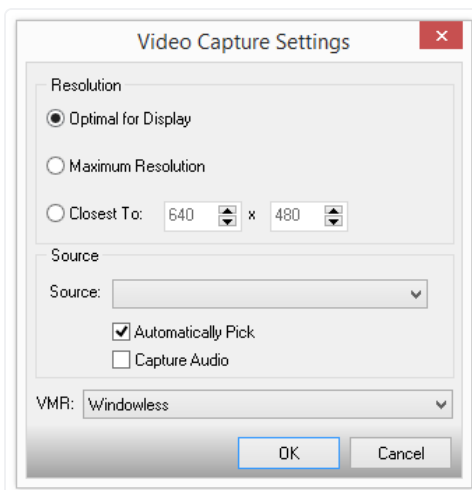
Once you have selected your app draw an area on your page where you would like to use the app. In this case you will be drawing a space where you want your button included on your page.

The **'Settings'** tab within the Toolbox will automatically open when the app is added to the page.

From here you can set your app up by clicking on the **'App Options'** button.



Resolution.

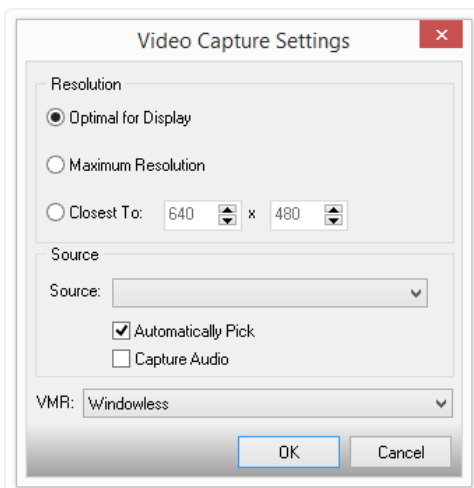


These settings allow you to specify what resolution the video device should be read at. A higher resolution will give a sharper image but may result in a slower refresh/frame rate, or use more computer time.

- **Optimal for Display:** Chooses a resolution that is the closest to the size of the app box. This will ensure the maximum required quality for a sharp image. This is the recommend setting.

- **Maximum Resolution:** This will choose the highest quality resolution that the device supports. If this is very large, performance may suffer.
- **Closest To:** This allows you to specify a resolution. The app will find the closest resolution to this size that the device supports. This is useful if you find that choosing Optimal for Display results in a slowly updating, or low frame rate picture.

Source.



These settings allow you to select and configure the device to display video from.

- **Source:** Select a device from the drop down menu.
- **Automatically Pick:** Select this for the plug-in to choose the first device it finds.
- **Capture Audio:** If possible audio will be heard as well as video shown.

NOTE: When you pick a device, it must be named exactly the same on all players or the video will not appear.

- **VMR Mode:** This box specifies two different rendering styles: Windowed and Windowless

Although they are visually the same, one of the two may not be supported by all hardware.

Windowless mode is the best looking as it will ensure the least amount of blank screen during loading and closing pages.